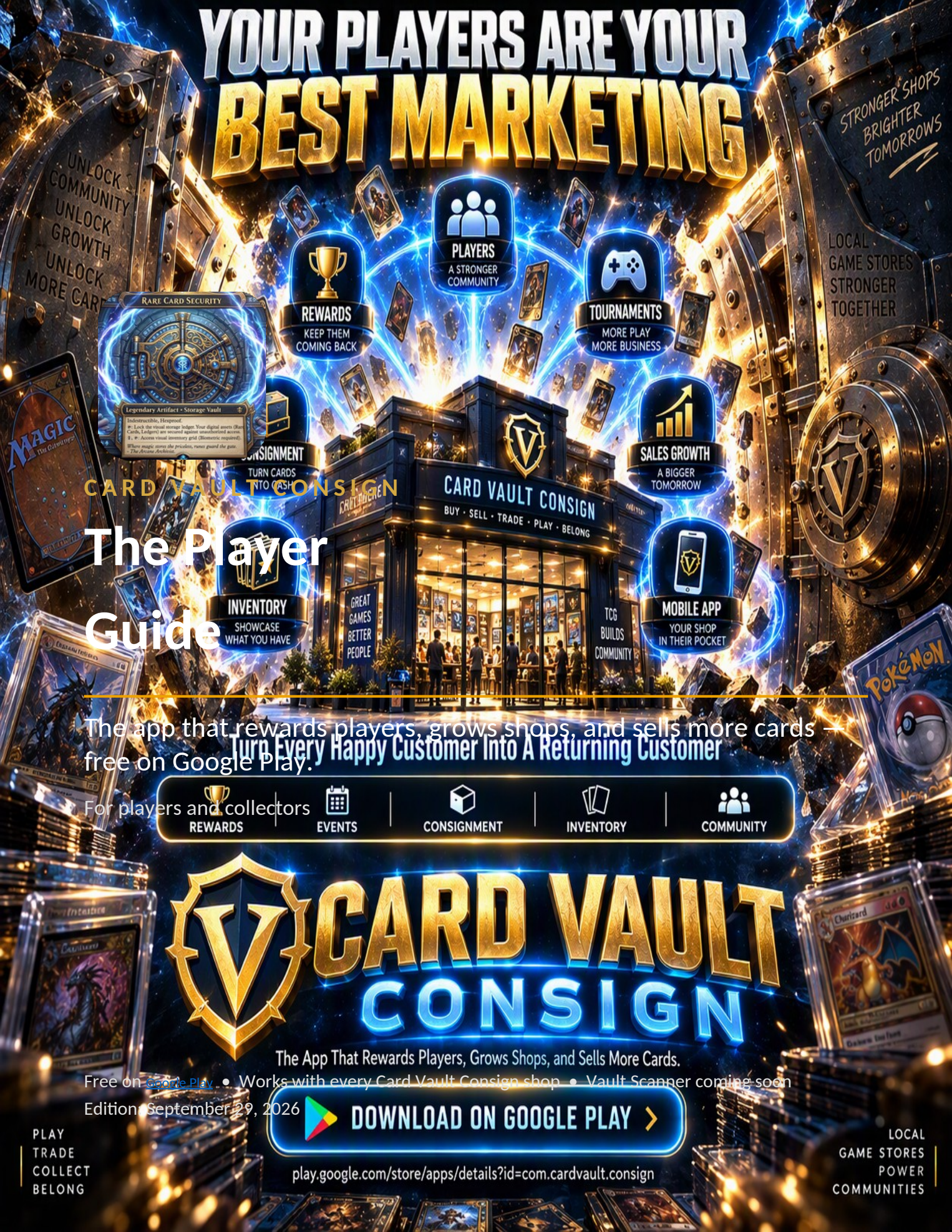


CARD VAULT CONSIGN

The Player Guide

The app that rewards players, grows shops, and sells more cards — free on Google Play.

For players and collectors

Free on Google Play • Works with every Card Vault Consign shop • Vault Scanner coming soon

Edition: September 29, 2026

At a glance

Card Vault Consign rewards you for doing what you already do — buying cards and playing at your local shop. The app is free. Track your collection and build decks with no shop at all. Pick a local shop on the map and it does a lot more: earn points and store credit every time you buy, climb the shop's reward boards and collect prizes at the counter, send cards in before you walk in, get offers and counter them, join tournaments and see your table on your phone every round — plus earn credit by referring friends and shops.

Free to download and use — Premium adds bigger drop-offs and more deck slots	**1 QR code** on your profile does everything at the counter: points, prizes, consignment, pre-orders, tournament entry	**3 + 1** reward boards at every shop, plus the monthly Tournament leaderboard
20 s how often the Tournament tab refreshes your table and opponent	**win 3 · tie 2 · loss 1** match points at every shop, ties broken by fewest losses	**2 / 10** deck slots on Free / Premium

The one thing to do first

Set your six-digit counter PIN on the Profile tab. Nothing happens on your account at a shop — no sale, no payout, no credit, no tournament entry — until you type it at the counter yourself. Then pick your shop on the map and show your QR code the next time you buy something.

PART ONE

The Player App

Free on Google Play. Track a collection and build decks with no shop at all; picking a local shop on the map unlocks drop-offs, offers, points, prizes, pre-orders and tournaments.

Getting started

1. **Player account** Sign up with an email, confirm it, and you're in. Track your collection and build decks for free, no shop needed.
2. **Setup checklist** Confirm your email, pick your local shop on the map, set your counter PIN, and add your first card.
3. **Your QR code** Your profile has a QR code the shop scans at the counter. It attaches your account to sales for points, prizes, store credit, consignment intake, pre-orders and tournament entries.
4. **Counter PIN** A six-digit PIN you set once. The shop can't complete a sale on your account, pay out your money or apply your credit without you entering it. Too many wrong tries locks it.
5. **The phone Back button** Back closes whatever is open, then takes you to the Drop-off tab. On the Drop-off tab it asks whether you want to leave the app, so a stray swipe never closes it.
6. **Show me on shop reward boards** A switch on your Profile, off until you turn it on. Off, you still earn every point and prize and see your own spot on every board, but nobody else sees you. On, other players see your name and points on the boards at shops you shop at.

Drop-off

7. **Send cards before you walk in** Search any card, set its condition and foil, and add it to your drop-off list with the estimated market value shown. Free accounts send up to 10 cards per drop-off, one drop-off a week. Premium accounts send larger lists, up to 10 drop-offs a week.
8. **Consign or sell outright** Choose "Consign them" (they stay yours; the shop sells them and pays your cut) or "Sell them outright" (the shop makes you a cash or store-credit offer you can accept or counter). Then bring the cards in.
9. **Events at your shop** Right under the map on the Drop-off tab: tournaments your shop is taking entries for, with Join and the playoff poll; events in play with a button to your table; and recent results with your place. Tapping Join signs you up — paying the entry at the counter with your QR scanned is what locks in your spot.
10. **Your points, right there** Your standing at your selected shop (credit, tickets, spend this month) sits on the Drop-off tab with a Player Rewards button that opens the boards.

Inbox

11. **Offers and history** Every drop-off you've sent, with its status. When the shop makes an offer you see which cards they accepted, the cash amount and the store-credit amount, plus any note. Accept either, counter with your own numbers, or cancel. Finalized deals show exactly what you received.

My Vault

12. **Your collection** Add cards by search, or import a CSV from TCGplayer-style exports. Show or hide images. No limit on how many cards you keep.
13. **Send a CSV from your phone** On Android, share a CSV card list to the app from Files, Drive, email or another scanner app (tap Share, then Card Vault Consign) and pick "Add to My Vault". It imports the same as the Upload button. Not signed in yet? It waits until you are.
14. **Synced with the Vault Scanner** Cards you photograph with the Vault Scanner (coming soon) appear here automatically.

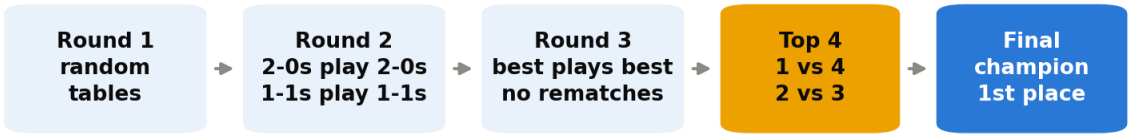
Decks

15. **Deck builder** Create decks with a name and target size, search cards in, and track how close you are to complete. Free accounts get 2 deck slots; Premium gets 10.
16. **NEED THIS and Start Hunting** Mark the cards you're missing and hit "Start Hunting" with your local shop selected. Your wanted list goes to that shop's Buy List so they know what to stock. Buy one and tick it OWNED, or add and remove cards, and the shop's list updates on its own. "Stop Broadcasting" takes the deck off their list.

Tournament

17. **Your table, big** When you're in an event that's in play at any shop, the Tournament tab shows one card at the top: the round, your table number in large type, who you're playing (or "Bye this round"), your result once the shop enters it, and your points and rank. With six players it's handy; with a hundred it's the thing you need.
18. **It updates itself** The tab refreshes every 20 seconds while open. If a new round is paired, playoffs start, or the event finishes while you're on another tab, the 🏆 icon gets a red dot until you look. (This works while the app is open; there are no push notifications yet.)
19. **Every table, standings, bracket** Below your card: every table this round, the standings with points and records, and the bracket once playoffs begin. Win 3, tie 2, loss 1; ties broken by fewest losses, then game difference.
20. **You finished 4th** The moment the shop taps Finish, the card flips to your final place with the full final standings, and stays until you tap "Got it". Past events sit underneath with your place at each.
21. **Upcoming and the poll** Events you've joined at any shop, with the playoff poll (do you want playoff rounds after the Swiss, so 8th place still has a shot at 1st?) and the reminder that paying at the counter is what locks in your spot. A button on every event opens that shop's monthly tournament leaderboard.

How a tournament runs — 8 players, 3 Swiss rounds, top-4 playoffs



Every match: win 3 · tie 2 · loss 1. Ties broken by fewest losses, then game difference.

Players see their table number and opponent on their phone the moment a round is paired.

Final places: champion, runner-up, semifinal losers share 3rd, the rest by Swiss standing.

Every result also counts on the shop's monthly Tournament leaderboard with prizes for the top three.

How a tournament runs. Your table and opponent land on your phone the moment each round is paired.

Pre-orders

22. **Your pre-orders** Anything a shop is holding for you: what it is, what you've paid, what's due at pickup, and whether it's ready. Updates as the shop updates it.

Player Rewards

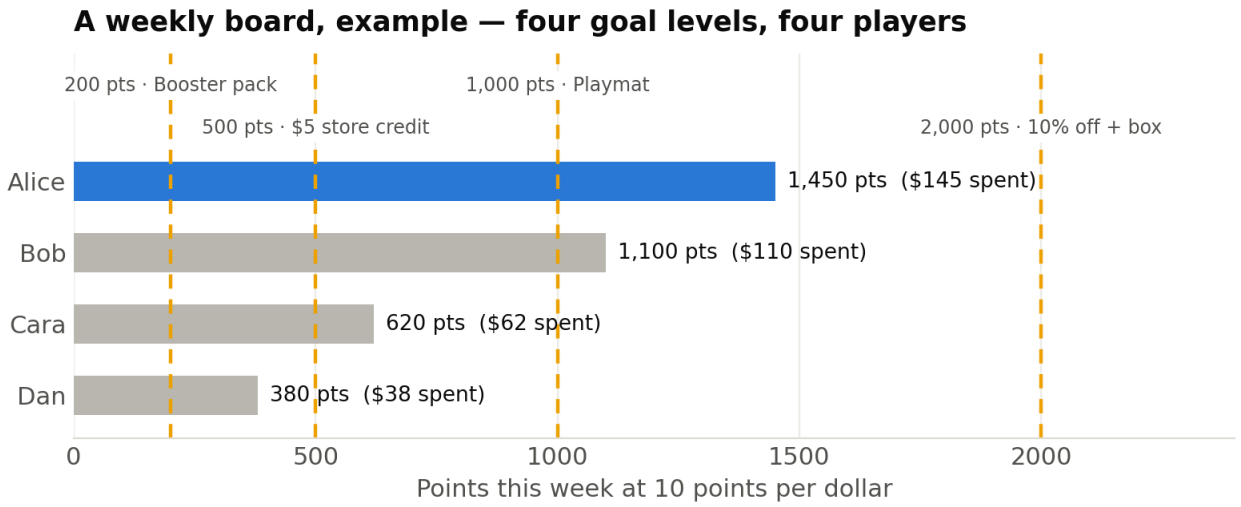
23. **Three boards to climb** Tap Player Rewards on your shop's points card. Weekly is Mountain Summit, Bi-Weekly (if the shop runs it) is Monument Towers, Monthly is Constellation Rise. Every dollar you spend at that shop with your QR scanned earns points on every board at once (the shop sets how many per dollar). Periods follow the calendar: weeks run Monday to Sunday, a short week at month end is a bonus week, and the month is the month.

24. **Goals and prizes on the picture** The shop's goal levels sit along the route with a picture of each prize. Your avatar climbs to where your points put you. The top ten players who've opted in climb it with you, best on top; the list beside it shows everyone on the board for that period. Arrows step back to earlier periods or ahead to the next.

25. **Pass a goal, the prize is yours** The moment your points cross a level, the prize is recorded for you. It shows under "Your prizes" with "waiting for you — show your QR code at the counter". The next time the shop scans you, for anything, it pops up on their screen and they hand it over, add the credit, or take the percentage off your purchase.

26. **The Tournament board** The fourth tile is the monthly tournament leaderboard: every match from the shop's events, win 3, tie 2, loss 1, ties broken by fewest losses then game difference. Prizes for 1st, 2nd and 3rd if the shop sets them; tied players share a place. Awarded when the month ends and handed over at the counter like any other prize.

27. **Your spot is always yours** Whether or not you've opted in, you see your own points, rank among everyone who spent, and how far to the next prize.



A weekly board, as points. In the app it is drawn as a mountain, towers or a night sky that you climb.

Referral Rewards

28. **Your player referral code** Every player gets a unique referral code (like CVC3KX7BNPA) on the Profile tab. Share it with friends who play.

29. **Earn credit when friends go Premium** When a friend you referred subscribes to Player Premium ($9.99/month), you earn $1.00 in store credit every month their subscription is active. No cap on how many friends you refer.

30. **Apply your credit at any shop** Your referral credit balance shows on your Profile with an “Apply” button. Pick a shop and amount, and the balance transfers to your store credit at that shop — spendable at the counter just like any other store credit.

31. **Refer a shop, earn $25** Know a shop owner who’d love Card Vault Consign? Share your referral code with them. When they sign up with your code and subscribe to Shop Premium, you earn a one-time $25.00 credit added to your referral balance. You’re also auto-linked as their first referred player — if you’re on Player Premium, they start earning $1.00/month right away, and so do you.

Profile and Map

32. **Shop map** A map of every verified Card Vault Consign shop. A shop that added its picture shows it as a round badge pin. Tap a pin to make it your active shop. Every pin's popup shows your points there at a glance: tickets and store credit.

33. **Your points at your shop** A full card for your selected shop, with the shop's picture: the store credit you can spend there, your tickets this month (one per $10 spent), your spend this month and all time, and the Player Rewards button. If the shop runs loyalty cash-back, the percentage is shown too.

34. **Every other shop too** Below that, a row for each other shop you've shopped at with the same numbers, so you always know where your credit is.

35. **See their cards** Tap "See their cards" on any shop to browse its Card Page: the shop's picture and name at the top, the cards on its wall, prices in the shop's currency, and its current deals and sealed product. Your points at that shop sit right under the header. Tap the star on anything you want and the shop knows to expect you.

36. **Nominate your store** Shop isn't on the map yet? Nominate it and the Card Vault Consign team reaches out to them. Repeat nominations count as votes.

37. **Consignor Rewards** For every $500 you sell through partner shops, you earn a 5% platform fee waiver worth up to $200 on your next sales. Your progress bar, available tokens and active waivers are right on your profile. The shop applies them automatically at intake; you don't have to ask.

38. **Report a problem** Something broken or odd? Tap "Report a problem" on your Profile, write a sentence about what happened (and, if you like, what you were doing and a screenshot) and send. It goes straight to the Card Vault Consign team. The app attaches its version, which screen you were on, your last few taps and the last few errors it logged — never anything you typed. When it's fixed, a note shows up on your Profile.

39. **What the app records about you** Card Vault Consign keeps, for support only: when your account was last online, and how many minutes the app was actually in use (screen touched) each day. It is used to know who is active and to help with bug reports; it is never shown to shops or other players.

40. **Delete my account** At the bottom of your Profile. Enter your password and type DELETE. Your account, collection, decks, drop-offs, stars and any prizes you have not collected go for good. Shops keep their own sales and tournament records under an anonymous ID, with your name, email and phone removed. You can also ask by email; the "Delete your account" page linked there has the details.

PART TWO

Vault Scanner (coming soon)

A separate Android app for photographing cards in bulk and sending them straight into Card Vault Consign — into a shop's stock or a player's collection.

41. **Point the camera, it does the rest** Hold a card in the on-screen frame. The scanner detects when it's in focus and steady, takes the picture on its own, and waits for you to place the next one. Up to 80 cards in one live session.
42. **Flatbed scans, a page at a time** Or put a nine-pocket binder page on a flatbed scanner and load the scan: it picks out all nine cards from the one image. That is the proven way to do a page at a time. A phone photo of loose cards spread on a table is not something it can do yet.
43. **On-device reading** It reads the set code and collector number off each card with text recognition that runs entirely on the phone. No card images leave the device. Works for all seven games; older Magic frames can be read by title instead.
44. **Automatic lookup and pricing** Each card is matched to its catalogue entry for name, set, rarity and market price, with foil pricing where it exists. Anything read with low confidence is flagged for a quick check; anything it can't find can be typed in.
45. **Session vault** Corrected cards commit to a local session that survives closing the app. Set a default condition for the whole lot, adjust quantities, toggle foil.
46. **Send to the shop** One tap transmits the batch to the shop's account. Back in Card Vault Consign, "Pull from Vault Scanner" drops every card into active store stock, priced and ready to sell.
47. **Player mode** Players scan their own QR code and PIN in, then scan their collection. The cards land in My Vault in the player app.

Quick reference

Free vs Premium

	Free	Premium
Collection, offers, pre-orders, map, card pages, points, prizes, tournaments	Included	Included
NEED THIS hunting	Included	Included
Deck slots	2	10
Drop-offs	10 cards, once a week	Larger lists, up to 10 a week

How points, prizes and tournaments work

- Your QR code plus your six-digit PIN is what attaches you to a sale. No scan, no points — so show it every time.
- Store credit is spendable only at the shop that issued it. Tickets are one per $10 spent in the calendar month at each shop.
- Reward boards: every dollar spent with your QR scanned earns points on the shop's Weekly, Bi-Weekly (if they run it) and Monthly boards at once. Weeks run Monday to Sunday; a short week at month end is a bonus week. Pass a goal and the prize is yours; the shop hands it over, adds the credit, or takes the percentage off the next time they scan you.
- You are hidden from every board until you switch "Show me on shop reward boards" on. Hidden or not, you still earn everything and always see your own spot.
- Tournaments: tap Join to sign up and answer the poll, then pay the entry at the counter with your QR scanned — that is what puts you in. Round 1 is random, then best plays best. Win 3, tie 2, loss 1; ties by fewest losses, then game difference. A bye counts as a 2-0 win. Playoffs seed 1st against the lowest seed. Your table and opponent are on the Tournament tab every round; the shop enters the results.
- The monthly Tournament leaderboard counts every match you play in the shop's events (byes excluded). Top three win the shop's prizes when the month ends; tied players share a place.
- Sharing (Android): Share → Card Vault Consign on a CSV card list, then "Add to My Vault", imports it like the Upload button.
- Consignor Rewards: every $500 sold through partner shops earns a 5% fee waiver worth up to $200 on your next sales, applied by the shop automatically at intake.

Referral rewards: your unique code is on the Profile tab. When a friend you referred subscribes to Player Premium, you earn $1/month in store credit as long as their subscription is active. Refer a shop owner — when they subscribe to Shop Premium, you earn a one-time $25 credit. Apply your balance at any shop.

- Bug reports: Profile → Report a problem. A sentence is enough; the app attaches its version, the screen, your last taps and last errors (never what you typed). You get a note on your Profile when it is fixed.